**Backward Course Design**

**Three Stages of Backward Design**

**Stage 1**: Identify desired results

* What should students know and be able to do as a result of your course and curricular innovation (knowledge domains and skills)?
* What *enduring* understandings are desired?

**Stage 2**: Determine acceptable evidence

* How could you or will you know you’ve been successful or reached your goal?
* How will you know if students have achieved the desired results?
* What will you accept as evidence of student understanding and proficiency?

**Stage 3**: Plan what needs to happen for desired results

* What enabling knowledge (facts, concepts, principles) and skills (processes, procedures, strategies) will students need in order to perform effectively and achieve desired results?
* What activities will equip students with the needed knowledge and skills?
	+ Consider what needs to happen in the classroom, outside of the classroom, and in lab (if applicable)
* What will need to be taught and coached, and *how* should it be taught, in light of performance goals?
* What materials and resources are best suited to accomplish your goals?

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| **Design Questions** |
| **Stage 1: Identify desired results** |
| Established Goals:* What relevant goals (e.g., content, course or program objectives, student learning) will your design address?
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| Understandings:* What are the big ideas?
* What specific understandings about them are desired?
* What misunderstandings are predictable?
 | Essential Questions:* What provocative questions will foster inquiry, understanding, and transfer of learning?
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| *Students will know . . .** What key knowledge and skills will students acquire as a result of this innovation?
* What should they eventually be able to do as a result of such knowledge and skills?
 | *Students will be able to . . .* |
| **Stage 2: Determine acceptable evidence** |
| Evidence:* How will students demonstrate the desired understandings? (Strive to identify authentic tasks.)
	+ By what criteria will student understanding be judged?
* Through what other evidence (e.g., quizzes, texts, academic prompts, observations, homework, journals) will students demonstrate achievement of the desired results?
* How could students reflect upon and self-assess their learning?
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| **Stage 3: Plan what needs to happen for desired results** |
| Learning Activities:What learning experiences and instruction will enable students to achieve the desired results? How might your design:* Help students know what is expected?
* Help you understand students’ prior knowledge (or lack thereof) and interests?
* Gain and hold student interest?
* Equip students to explore the issues and experience key ideas?
* Provide opportunities to demonstrate, rethink, and revise their understanding of the course ideas and their work?
* Allow students to evaluate their work?
* Help you tailor the course to students’ different needs, interests, and abilities?
* Be organized to maximize engagement and learning?
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